

HOW TO PLAY

TOP *of the* WORLD

AGE 10+

PLAYERS 2-6

MINUTES 15+

AIM

Which countries have the most volcanoes? Who drinks the most coffee? And where are the happiest people? Take a guess or show you know! You score points for every answer that appears in the Top 10. At the end, the player with the most points WINS.

SET UP

Shuffle the double-sided Country Cards, then deal **FOUR** to each player.

Put the rest in a pile where everyone can reach it.

Next, shuffle the Question Cards. The number of Question Cards you need depends on the number of players playing. This handy table shows you how many you'll need.

PEOPLE	QUESTION CARDS
4	10
5	8
6	6

Place the correct number of Question Cards into a pile next to the Country Card pile. We suggest you start with the Question Cards with the blue 'stamp' side facing up, as pictured.



Put the rest of the Question Cards back in the box, you won't need them until your next game.

HOW TO PLAY

- Take the top Question Card and - without showing or looking at the information on the back of it - place it next to the Question Card pile.
- Read out the title and question on the right hand side of this card.
- Everyone - including you - now looks at their own Country Cards. Do you think any of them are in the world's Top 10 for this question?!
- If you think you have a country that is in the Top 10, you can play this card by placing it down in front of you with your chosen country facing UP.
- You can play as many cards as you like in a round.
- If you want to keep your guess - or guesses - a secret until later, cover them with your hand.
- If you don't think any of your Country Cards are in the Top 10, simply say 'pass' and play no cards at all, saving them for a future question.
- When you're ALL ready, everyone reveals the Country Cards they put down.
- Now, pick up the Question Card and look at the Top 10 countries listed on the back. Read it out, in reverse order - from 10 to 1.
- If you've played a Country Card that DOES appear in the Top 10, put it in your own 'point pile', with the country you played facing up. You score the points listed on the card.
- If your Country Card DOESN'T appear - too bad! Put it back in the game box.
- Get ready to carry on playing! Put the Question Card you just played back in the game box and before you take the next Question Card from the pile, EVERYONE takes ONE new Country Card from the stack.

Turn me over, there's more on the back

WINNING

In the event of a draw, read out a new Question Card to the tied players. The tied players take turns calling out countries, starting with the oldest player. As soon as one player names a country that's **NOT** in the Top 10, the other player instantly **WINS!**

The game ends when you have played through all the cards in the Question Cardpile.

Each player counts the points on the cards facing up in their own 'point pile'.

The person with the most points **WINS!**

TOP TIPS

- The Country Cards are double-sided. Each one gives you a choice of two countries to play, but you'll only be able to play one of them, so choose wisely!
- Countries that appear in fewer Top 10s score more than countries appearing in more Top 10s.
- Try looking at the **NEXT** card on the Question Card stack. Keep hold of any countries you feel confident about for that question – especially if they're worth a lot.
- The key to winning is deciding on how many cards to play – and when! Remember: you only get one new card in each round. That means if you play too many cards too soon, you'll have fewer options later. But if you hold onto your cards for too long, the opportunities you have to play them will dwindle. It's a fine balance!
- There's no limit to the number of Country Cards you can hold. To score the most points, though, it's best to play them all by the end of the game.
- The Question Cards are also double-sided. Once you've played through all the cards one way up, flip the deck and play the other sides.

FEELING SOURCE-Y?

This game was created in 2023. We've tried to find the best data we can, but it is impossible to get perfect answers for most of our questions! We have only included countries that are among the 195 UN member and non-member states.

Due to a lack of available data, we've excluded North Korea from this game.

If you have suggestions for new questions we'd love to hear from you!

LET'S BE FRIENDS

Stay in touch and get an instant discount on your next game when you join the family at gamelygames.com

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CREDITS

Game design: Chris Reynolds

Game development: Dave Perrins and Hazel Reynolds

Visual Design: Crush Creative

Huge thanks to our amazing playtesters and supporters.